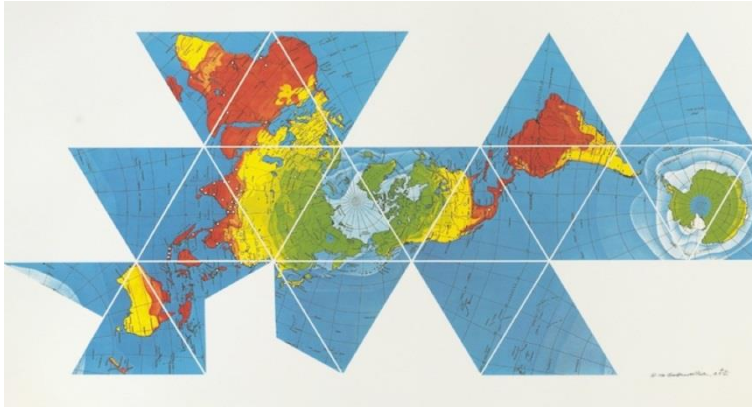


The Global Game – making the world work for everyone

Do you think you could run the world better than our current world leaders?



Dymaxion Map © Buckminster Fuller Institute

Here's your chance to solve the U.N. Sustainable Development Goals.

The Global Game is a participatory educational simulation developed by visionary engineer Buckminster Fuller to help create solutions to the uneven distribution of global resources. This alternative to war games uses Fuller's Dymaxion Map and requires the group of players to cooperatively solve a set of

metaphorical scenarios, thus challenging the dominant nation-state perspective with a more holistic "total world" view.

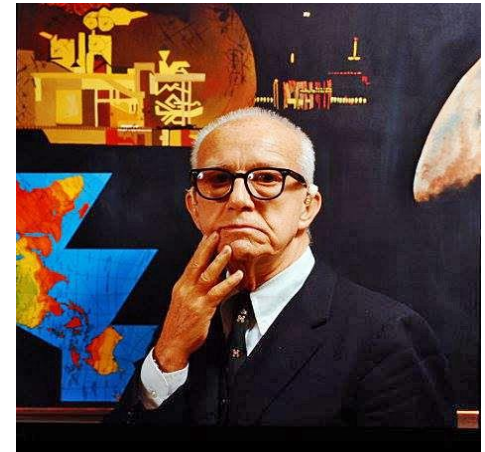
The mission is to **"make the world work for 100% of humanity in the shortest possible time through spontaneous cooperation without ecological damage or disadvantage to anyone"**

Spaces limited to 75 crewmembers of Spaceship Earth

Date: Thursday August 17

Time: 9:30am - 5pm Lunch included

Location: Mitchell Park Community Center, Palo Alto



[Register Here](#)

SUSTAINABLE DEVELOPMENT GOALS



The Sustainable Development Goals officially known as *"Transforming our world: the 2030 Agenda for Sustainable Development"* is a set of 17 Global Goals with 169 targets between them.

"Philosophers have talked for centuries about building a new world. Today, we are meeting to discuss building peace. My conclusion is that to build a new world – to build peace – we must literally build it." Walter Hickel, former Governor of Alaska

The Global Game is co-sponsored by:

- City of Palo Alto Sustainability Department
- Silicon Valley SIMCenter
- Global Energy Network Institute

[Register Here](#)